

Taunton Girls Softball League

Home Runs for Heroes Memorial Day Invitational Tournament

Tournament Rules for 14U B/C

May 27, 2016 - May 29, 2016

This tournament will abide by all rules and regulations as stated under **ASA FAST PITCH SOFTBALL** with the following exceptions:

1. Team coaches or representatives must report to the Tournament Director at least 20 minutes before first game. The tournament director will review the official ASA rosters and proof of insurance at that time.
2. All players must wear matching uniforms. Metal spikes are NOT allowed. In case of player injury, (i.e. bleeding) the player will have a reasonable amount of time for uniform repair (umpire's discretion). At this point, unlike uniforms are permitted and proper care should be taken for disposal of the bloodied garment.
3. Home team is determined by coin flip for pool games; higher seed is home team on Sunday.
4. Games are seven innings or time limit. No new innings will start after 1 hour 30 minutes. Umpires will declare last inning. Semi-Final and Championship games are 7 innings and have no time limit.
5. For pool games, we will utilize ASA Rule 7, Section 2F which gives a team the option of batting more than 9 players. All other ASA rules apply including those covering courtesy runners, substitutions and playing shorthanded. (see rule book for details). For playoff games, we will use a straight 9 batting order (with the option to use a Flex/DP).
6. We will be using one umpire for pool games and playoff games prior to the semifinal round. We will use two umpires for semifinal and final playoff games.
7. Pool games can end in a tie. For elimination games, we will use the international tie breaker in case of a tie (see ASA rulebook).
8. This is a zero tolerance tournament. If you are ejected from a game by the umpire, you are banned immediately from the premises for the duration of the tournament.
9. The home team will keep the official scorebook if an official scorekeeper is not provided.
10. Immediately after each game, both teams will submit the game result to the Tournament Director (or designated official). It is the responsibility of each team to go to the Hospitality Tent and submit the score. Teams have 30 minutes after the end of their game to dispute a score. After that time all scores are final.
11. Protests MUST be settled on the playing field before the game will be allowed to continue. **JUDGEMENT CALLS BY AN UMPIRE ARE NOT GROUNDS FOR PROTEST AND CANNOT BE QUESTIONED.** No protest will be allowed after the game is completed. Tournament Director and Umpire Staff will hear protests and make a decision.
12. Tournament directors will have last say on any rule interpretation that is debated or anything else not fully defined in this document.

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1. Should any game be suspended due to weather or unusual circumstances, it will be resumed from the point of suspension. If we have inclement weather, the tournament director reserves the right to amend the schedule, including reducing the number of games played, if necessary. A suspended game will be considered complete after 4 innings or 3 1/2 innings if the home team is ahead. The score will revert to the last complete inning. We appreciate everyone's flexibility and patience should New England weather become an issue.

PLAYOFF RULES

1. Seeding will be based on pool games. 2 points for a win, 1 point for a tie.
2. Tie breakers will be used in the following order:
 - a. Head to head games.
 - b. Least amount of runs allowed.
 - c. Most amount of runs scored.
 - d. Coin flip. (or "names drawn from a hat" if more than 2 teams are tied.)
3. Higher seed will be home team. Coin flip will determine home team if teams are equal seeds.
4. Games will be 7 innings. During the first round and quarter-finals, no new inning may start after 1 hour 40 minutes. There is no time limit for the semi-final and championship games.
5. In the event of a tie, we will use the international tie breaker (see ASA rulebook)