

### POOL A (12 & Under)

Sat 7/16	Fitchburg 2	8:00 AM	NE Diamond Gems	1	vs	Frozen Ropes Ice	13
Sat 7/16	Fitchburg 2	10:00 AM	Polar Crush	5	vs	Frozen Ropes Ice	6
Sat 7/16	Fitchburg 2	12:00 PM	Polar Crush	3	vs	Central Mass Voodoo	4
Sat 7/16	Sterling 2	12:00 PM	NE Diamond Gems	3	vs	Central Mass Stingers	6
Sat 7/16	Fitchburg 2	2:00 PM	Frozen Ropes Ice	11	vs	Academy	0
Sat 7/16	Fitchburg 2	4:00 PM	NE Diamond Gems	1	vs	Polar Crush	8

		W	L	T	RA	RS
NE Diamond Gems	3	0	3		27	5
Polar Crush	2	1	2		11	16
Frozen Ropes Ice	1	3	0		6	30

### POOL B (12 & Under)

Fri 7/15	Fitchburg 2	6:00 PM	Central Mass Stingers	3	vs	Central Mass Voodoo	11
Sat 7/16	Sterling 2	8:00 AM	Central Mass Voodoo	10	vs	Academy	3
Sat 7/16	Sterling 2	10:00 AM	Central Mass Stingers	8	vs	Academy	4
Sat 7/16	Fitchburg 2	12:00 PM	Polar Crush	3	vs	Central Mass Voodoo	4
Sat 7/16	Sterling 2	12:00 PM	NE Diamond Gems	3	vs	Central Mass Stingers	6
Sat 7/16	Fitchburg 2	2:00 PM	Frozen Ropes Ice	11	vs	Academy	0

		W	L	T	RA	RS
Central Mass Stingers	2	2	1		18	17
Central Mass Voodoo	1	3	0		9	25
Academy	3	0	3		29	7

#### Won-Loss records

Teams shall be ranked according to which team won in head to head competition

Teams shall be ranked according to fewest runs allowed per game

Teams shall be ranked according to the most runs scored per game

Coin flip

Teams will be playing two games in their own pool and one game against a team from another pool

All three games will count towards Sunday seedings

Games that are cross over games are listed in both pools

**BRACKETS WILL BE READY AFTER 9 PM SATURDAY  
TO VIEW THEM, GO TO [WWW.ASANEWENGLAND.COM](http://WWW.ASANEWENGLAND.COM)**

**SELECT MASSACHUSETTS FOR ASSOCIATION**

**SELECT ASA N CENTRAL MASS FOR ORGANIZATION**

**CLICK DETAILS ON 12U TOURNAMENT**

**UNDER TOURNAMENT DOCUMENTS, BRACKETS WILL BE LISTED FOR DOWNLOAD**

## POOL PLAY RULES

1 HOUR 30 MINUTES NO NEW INNING BEGINS. TIES COUNT DURING POOL PLAY

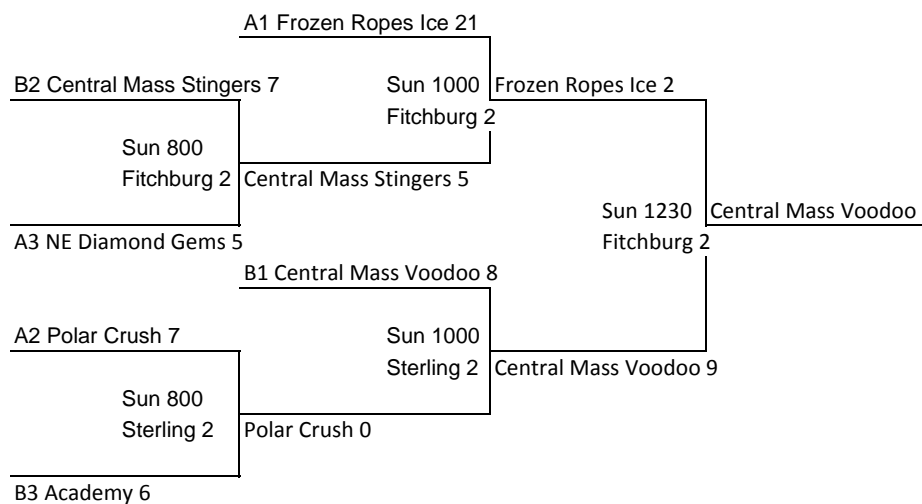
RUN RULE: 15 RUNS AFTER 3 INNINGS/ 12 RUNS AFTER 4 INNINGS/ 8 RUNS AFTER 5 INNINGS

FACEGUARDS ARE REQUIRED

TEAMS ARE ALLOWED TO BAT EVERYONE DURING POOL PLAY PER ASA RULES

JEWELRY IS NOT ALLOWED

**12U NCMTA UMPIRES OPEN JULY 15 - 17, 2016**



**BRACKET RULES:**

1 HOUR 30 MINUTE NO NEW INNING BEGINS UNTIL FINALS. FINALS WILL BE 7 INNING GAME UNLESS RUN RULE IS IN EFFECT

TIE BREAKER RULE TO BE USED AFTER 7 INNINGS OR WHEN TIME LIMIT EXPIRES AND GAME IS TIED

RUN RULE: 15 RUNS AFTER 3 INNINGS/ 12 RUNS AFTER 4 INNINGS/ 8 RUNS AFTER 5 INNINGS

TEAMS MUST BAT 9 OR USE DP/FLEX