

Shockwave Summer Surge

Pool Play Schedule

Team	designation	Team	designation
BayState Thunder	1	NE Shockwave	7
B&B Rox	2	N.Shore Breakers	8
CapeCod Chaos	3	SS Chaos-Testa	9
Dirt Dawgs	4	SS Chaos-Kempton	10
LY Xplosion	5	Taunton Tornadoes	11
NE Storm	6	Wachusett Stars	12

Friday Night

Time	Teams	Field
6:00pm	1 & 2	1
6:00pm	4 & 11	2
6:00pm	7 & 10	3

Saturday

Time	Teams	Field
8:00am	3 & 11	1
8:15am	5 & 9	2
8:30am	6 & 12	3
10:00am	11 & 12	1
10:15am	4 & 7	2
10:30am	5 & 8	3
12:30pm	4 & 6	1
12:45pm	1 & 3	2
1:00pm	8 & 9	3
2:30pm	6 & 10	1
2:45pm	5 & 12	2
3:00pm	2 & 3	3
4:30pm	7 & 8	1
4:45pm	1 & 9	2
5:00pm	2 & 10	3

Seeding

Seeding will be based on the following: Win/Loss/Tie record (Total Points).

2-points will be awarded for a win; 1-point will be awarded for a tie; 0-points will be awarded for a loss.

In the event of 2 teams being tied with the same win/loss/tie record, the following tiebreaker rules apply:

- Head to Head Competition (if 2 teams are tied and have played each other).
- Least Runs Allowed
- If still tied after least runs allowed, a coin flip will occur.

In the event of 3 or more teams being tied with the same win/loss/tie record, the following tiebreaker rules apply:

- Least Runs Allowed
- If still tied after least runs allowed, a coin flip will occur.

If a team forfeits a game, the Tournament Director may choose to drop them in the seeding.

THE TIE BREAKING PROCESS DOES NOT REWARD TEAMS FOR RUNNING THE SCORE UP, DEFENSE IS REWARDED OVER OFFENSE.